

What to bring to a Fall/Spring Tent Campout

Be prepared for cold and wetness. Fall and Spring weather can be unpredictable. The easiest way to stay warm is to dress in layers and stay dry. Dressing in layers allows the Scout to regulate heat by taking off and putting on various layers. Below are *suggestions* of items to pack for an overnight campout.



Wear Layers: Pants and shirt (t-shirt and sweat shirt, wind proof outer layer etc.)

- Jogging suit or other sleeping clothes (a hooded sweatshirt or stocking cap adds warmth)
- 2 long sleeved shirts
- Sweater or sweatshirt
- 2 pairs of pants
- 2 spare T-shirts
- Change of underwear
- 3 or 4 extra pairs of socks - wool best, acrylics next best, cotton least preferred.

Toiletries & Other

- Toilet articles: Soap in plastic box or zip lock bag
- Toothbrush, toothpaste, comb
- Towel, washcloth in plastic bag
- Sunscreen
- Personal headache medicine/Child fever reduction (optional)
- Camera (optional)
- Watch (optional, but recommended)

Outer Gear:

- Heavy jacket or Coat (*check the forecast*)
- Hat/Cap
- Gloves (*if not cold have these in pack, just in case - check the forecast*)
- Poncho or raincoat (*check the forecast*)
- Hiking boots/shoes. (Bring an extra pair, in case the 1st pair gets wet)



Camping Gear

- Tent (Stakes, Tarp for under Tent)
- Sleeping bag in water resistant bag (Stuff sack or garbage bag)
- Extra blanket for cool temp (optional)
- Insulating foam pad (Closed cell foam)
- Portable (folding) camp chair
- Eating kit consisting of "unbreakable/boilable" plate, bowl, mug, spoon, knife, fork, & mesh drying bag
- Canteen or water bottle
- Flashlight with extra batteries and replacement bulb
- Insect repellent (preferably not aerosol)
- Lantern (optional)
- Scout knife (Only allowed if the Scout has Whittlin' Chip WITH him)
- Scout rank handbook
- Paper, pencil or pen
- Compass (optional)

NO ELECTRONIC GAMES OR RADIOS, FRS, NO WALKIE TALKIES, NO ELECTRONICS OF ANY KIND.

Please label everything with your name and check the 'Lost & Found' box when checking out of camp.
Scouts are responsible for their own gear.